Deborah Barndt

Lab 3: Quotes

ITMD 455-02

2-15-17

*/\*\* Deborah Barndt  
 \* 2-13-17  
 \* Splash.java  
 \* Lab 3  
 \* This program creates a splash screen to run before the main activity.  
 \* Written by Deborah Barndt.  
 \*/***package** com.example.u2.quotes;  
  
**import** android.app.Activity;  
**import** android.content.Intent;  
**import** android.os.Bundle;  
**import** android.os.Handler;  
  
*/\*\*  
 \* Created by U2 on 2/14/2017.  
 \*/***public class** Splash **extends** Activity  
{  
 *// Splash screen timer.* **private static int** *SPLASH\_TIME\_OUT* = 5000;  
  
 @Override  
 **protected void** onCreate(Bundle savedInstanceState)  
 {  
 **super**.onCreate(savedInstanceState);  
 setContentView(R.layout.***activity\_splash***);  
  
 **new** Handler().postDelayed(**new** Runnable()  
 {  
 *// Showing the splash screen with a timer.* @Override  
 **public void** run()  
 {  
 *// This method will be executed once the timer is over, and will start the main  
 // activity.* Intent i = **new** Intent(Splash.**this**, QuoteReaderActivity.**class**);  
 startActivity(i);  
  
 *// Close this activity.* finish();  
 }  
 }, *SPLASH\_TIME\_OUT*);  
 }  
}